PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [ SMALL ENTITY OR **TOTAL CLAIMS** Z RATE FEE RATE FEE **FOR** BASIC FEE 370.00 BASIC FEE 740.00 NUMBER FILED NUMBER, EXTRA OR 6 TOTAL CHARGEABLE CLAIMS ⊘minus 20= X\$ 9= X\$18= OR 2880 00 INDEPENDENT CLAIMS minus 3 = X42= X84= OR QCO O MULTIPLE DEPENDENT CLAIM PRESENT +280≈ +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL 1/20 TOTAL CLAIMS AS AMENDED - PART II **OTHER THAN** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-⋖ REMAINING NUMBER PRESENT RATE RATE TIONAL TIONAL **PREVIOUSLY** ARENDMENT **AFTER EXTRA** FEE FEE **AMENDMENT PAID FOR** Total Minus X\$ 9= X\$18= OR Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL AMENDMENT PREVIOUSLY AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus = X42 =X84≈ OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT **PREVIOUSLY** AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR Independent Minus \*\*\* X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number